

## APPROXIMATE GREATEST DESCENT METHOD AND QUASI-NEWTON MATRICES IN OPTIMIZATION

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**Abstract.** The long-term optimal trajectory to compute a minimum point consists of a sequence of greatest descent steps followed by the Newton step in the last iteration. The greatest descent direction can be approximated by a Levenberg-Marquardt like formula. There is a simple way to prescribe the relative steplengths so that the approximate greatest descent (AGD) direction merges into the Newton direction near a minimum point. This enables fast local convergence of the AGD method near a minimum point. Here we examine the use of the  $B_k$  matrices, defined by a quasi-Newton update formula, as a way to model and approximate the Hessian matrix of a nonlinear function. These  $B_k$  matrices are used in the AGD iteration rather than the Newton iteration. Used in this manner numerical errors in the  $B_k$  matrices can be tolerated when the point is at a large distance from the minimum point. Furthermore,  $B_k$  is not required to be positive definite or nonsingular. Instead we require a weaker condition, namely the function is monotonic decreasing. This can always be achieved by using a small steplength. Computational errors can make the  $B_k$  matrix singular and not positive definite. From numerical experiments the main advantage of using the  $B_k$  matrix rather than the Hessian matrix in the AGD method is that it is faster when the number of variables is large.

**Keywords.** Unconstrained optimization; greatest descent direction; Newton method; quasi-Newton method; convergence.

**AMS (MOS) subject classification:** 90C30, 97N60, 65K05.

## 1 Introduction

Goh (2009) has shown that the structure of a long term optimal trajectory to compute the minimum point of an unconstrained function consists of a sequence of greatest descent steps and the Newton method as the last step. The

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